

# FPGA Implementation of an OFDM PHY

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## Introduction

- Orthogonal frequency division multiplexing (OFDM) increasingly found in wired and wireless communication systems
  - Digital television
  - High-speed wired connections
  - Wireless local area networks
  - 4G wireless ... if we ever recover from/deliver 3G
- Key signal processing technology moving forward in many spaces
  - Mil/aero
  - commercial

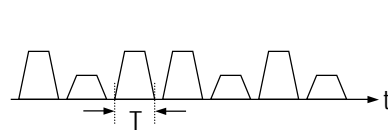


# OFDM Primer

- In conventional single carrier systems data symbols are transmitted serially using some modulation scheme and the spectrum of each symbol is allowed to occupy the entire channel bandwidth



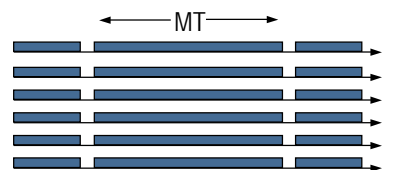
## Single Carrier Vs Multi-Carrier Systems



Sequential transmission of waveforms

Waveforms are short duration  $T$

Waveforms occupy full transmission bandwidth  $1/T$



Parallel transmission of waveforms

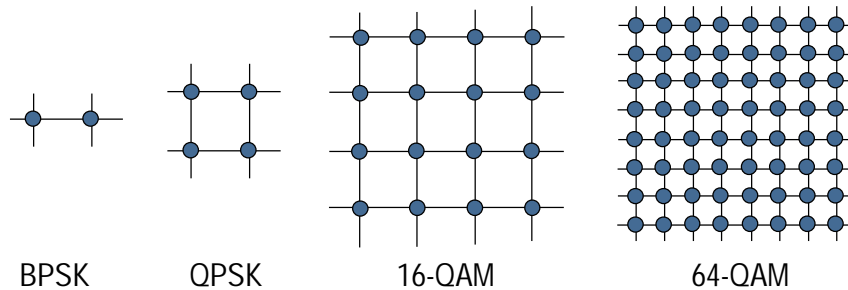
Waveforms are long duration  $MT$

Waveforms occupy  $1/M$ -th of system bandwidth  $1/T$



# OFDM Systems

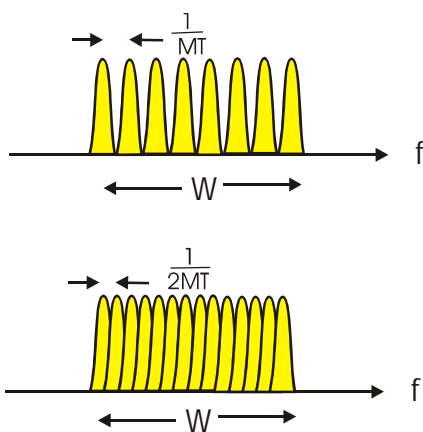
- OFDM modulation consists of multiplexing QAM data symbols over a large number of orthogonal carriers



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## OFDM Dense Multichannel System



Conventional Multichannel System  
Non Overlapping Adjacent Channels.  
Channels separated by More  
Than Their Two Sided bandwidth

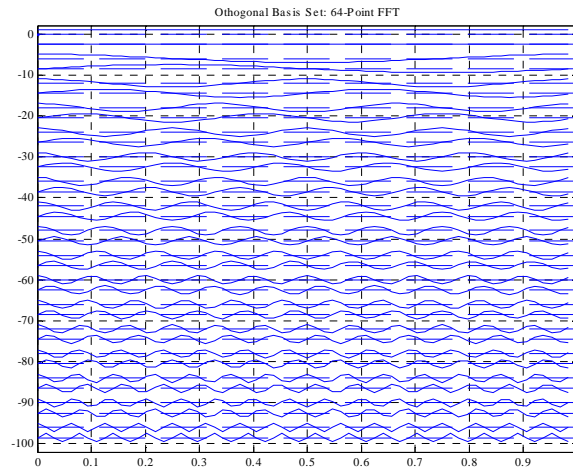
OFDM Multichannel System  
50% Overlap of Adjacent Channels  
Available bandwidth is Used Twice

Channels separated by Half  
Than Their Two Sided bandwidth

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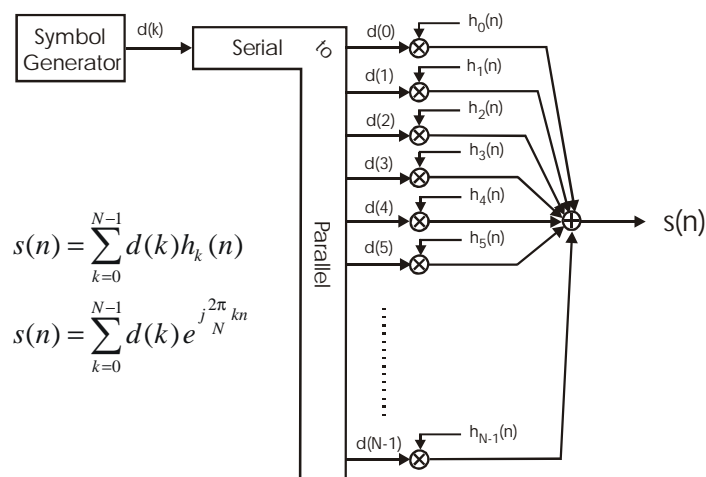
# Orthogonal Basis Functions



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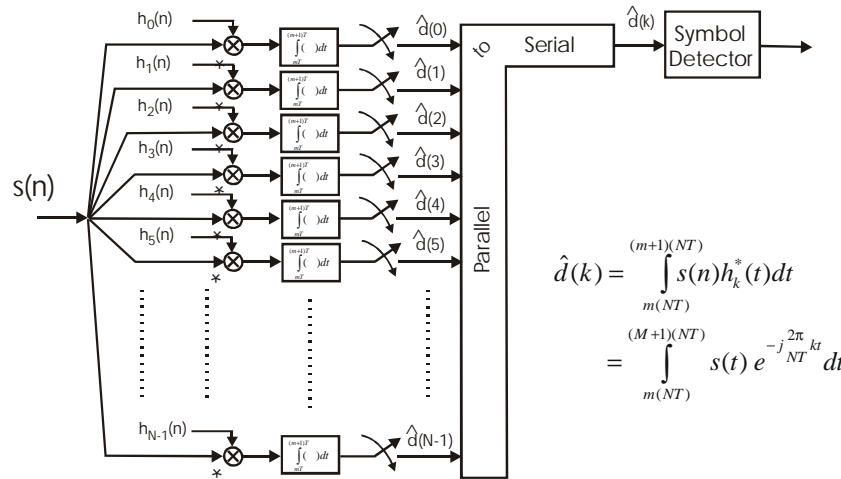
## OFDM Modulator



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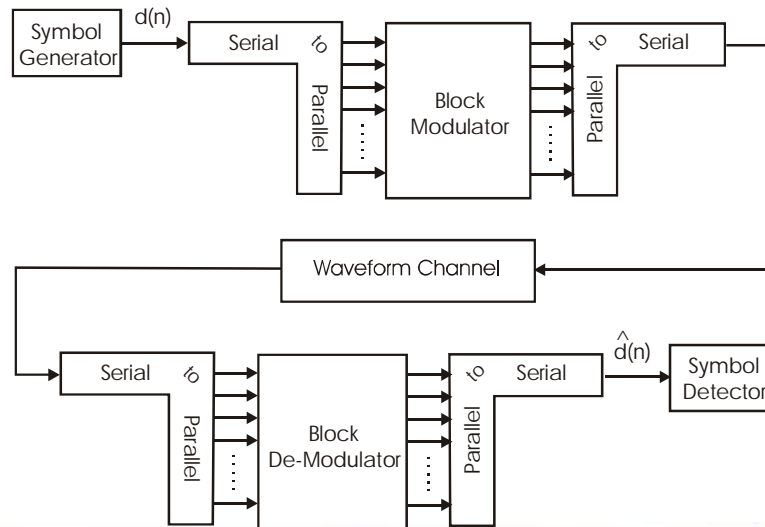


# OFDM Demodulator



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# OFDM is a Block Process



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## Advantages of OFDM

- Efficiently deals with multipath fading
- Efficiently deals with channel delay spread
- Enhanced channel capacity
- Adaptively modifies modulation density
- Robust to narrowband interference

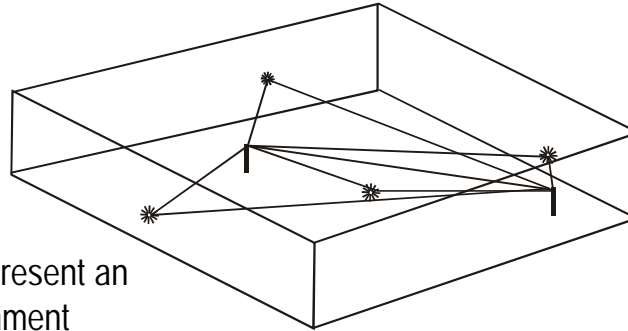


## Disadvantages of OFDM

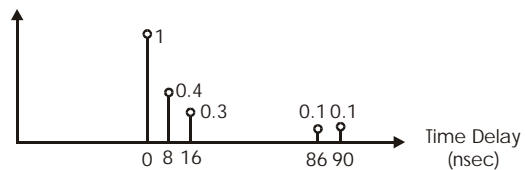
- Sensitive to small carrier frequency offsets
- Exhibits high peak-to-average power ratio
- Sensitive to high frequency phase noise
- Sensitive to sampling clock frequency offsets



## Multipath Model/Impulse Response



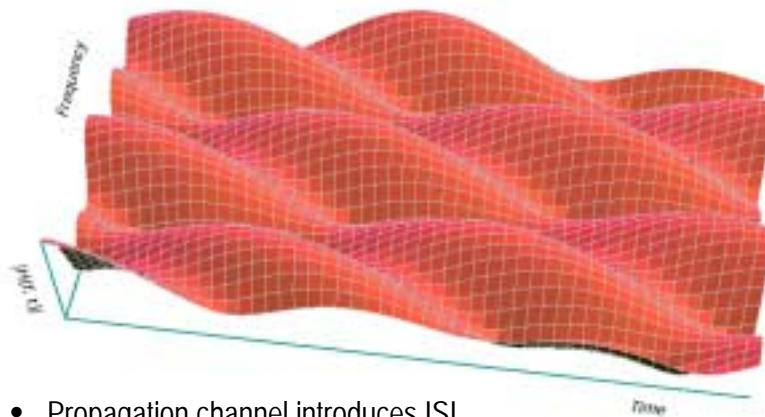
- This could represent an indoor environment



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## Radio Propagation Channel



- Propagation channel introduces ISI
- Complex response a function of time and frequency
- OFDM is very robust against frequency selective fading channels

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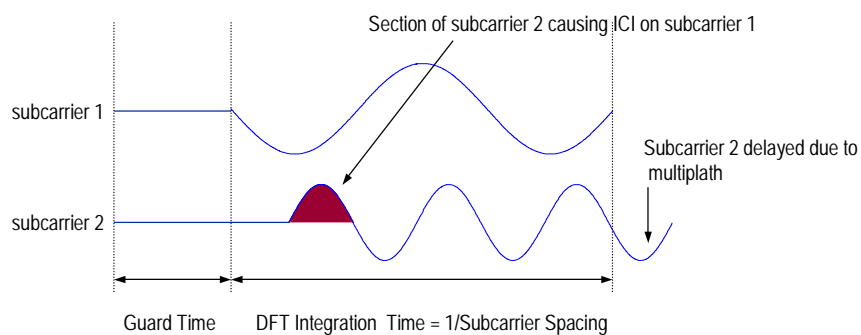
## Dealing with ISI

- Designing receivers to accommodate ISI is an important aspect of narrowband and wide band systems
- QAM receiver deals with ISI in the time domain using an adaptive equalizer
  - Typically a fractionally spaced
    - FFE
    - FBE
    - FFE & FBE (usual case)

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## Dealing with ISI in OFDM



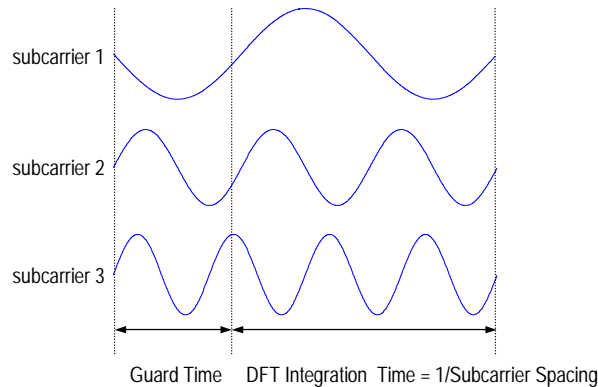
- Non integer number of cycles difference between subcarrier 1 and 2
  - Loss of orthogonality

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## Cyclic Extension of FFT Data



- Periodic extension of data ensures that there is always an integer number of cycles of each subcarrier within the FFT integration window

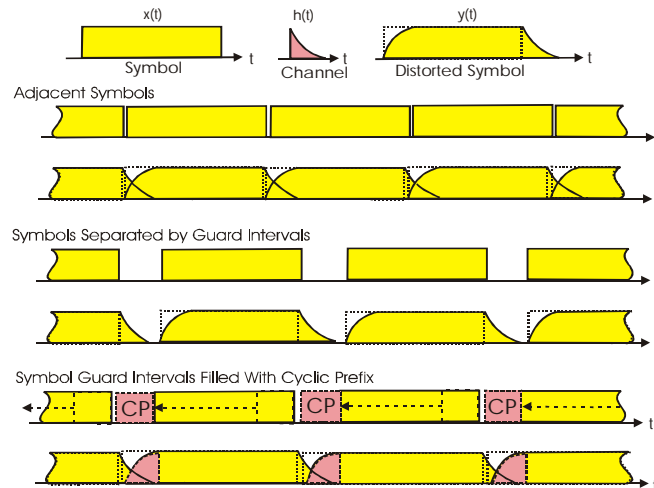


## Cyclic Prefix

- Guard interval will now be called the cyclic prefix
- Cyclic prefix (CP) is a crucial feature of OFDM used to combat inter-symbol interference (ISI) and inter-(sub)carrier interference (ICI)
- Build a periodic extension of the FFT symbol by preappending a block of samples from the end of the FFT frame to the beginning
- Duration of the guard period should be longer than the worst case channel delay spread



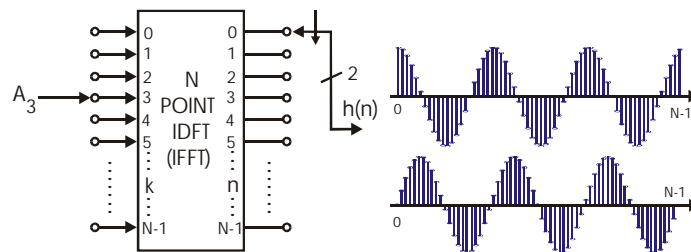
# Combating ISI with the CP



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# FFT as Sig Gen And Modulator



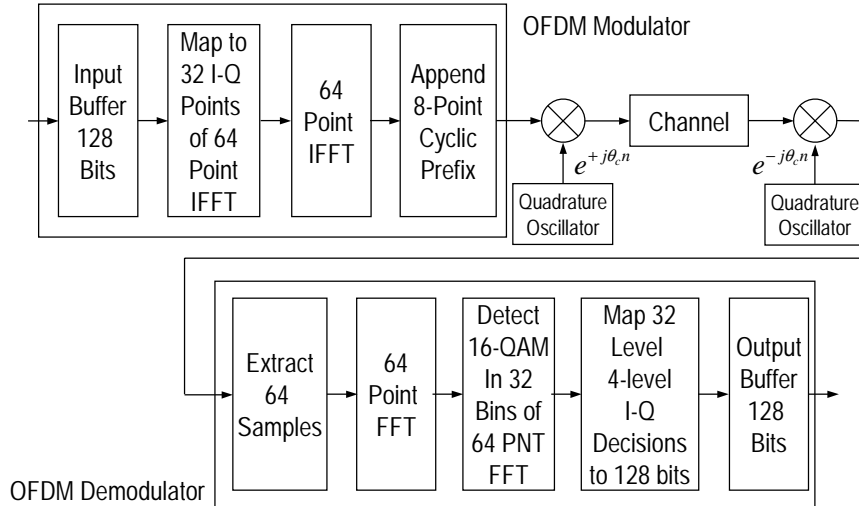
$$h(n) = \frac{1}{N} \sum_{k=0}^{N-1} H(k) e^{j \frac{2\pi}{N} nk} : n = 0, 1, 2, \dots, N-1$$

- FFT is one of the key kernels in the OFDM mod (IFFT) and demod (FFT)
- Viewed as the signal generator and the (de-)modulator

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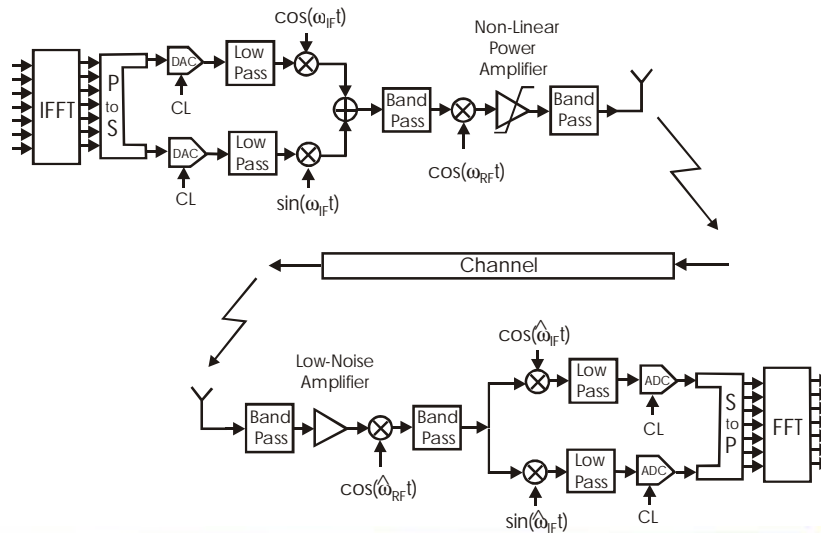


# OFDM: Top Level View



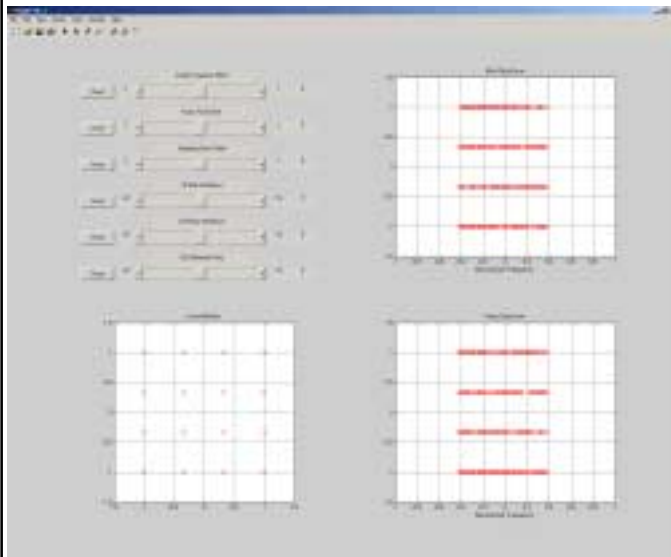
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# OFDM Transceiver



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# Simulation Baseline

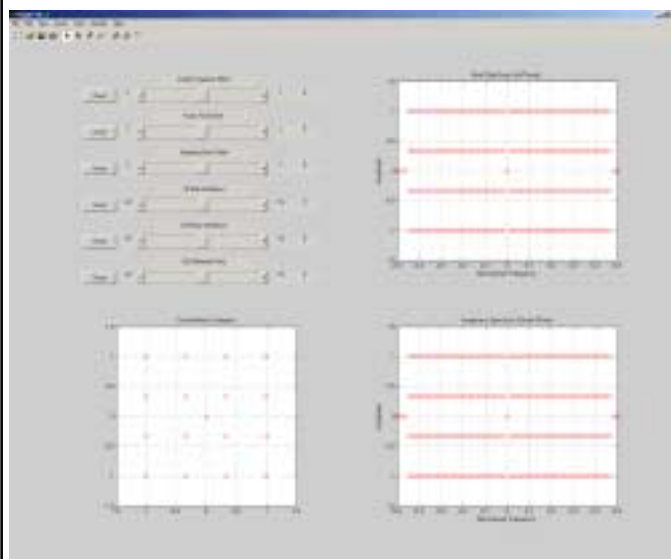


- The Perfect World

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# Some Subcarriers Unused

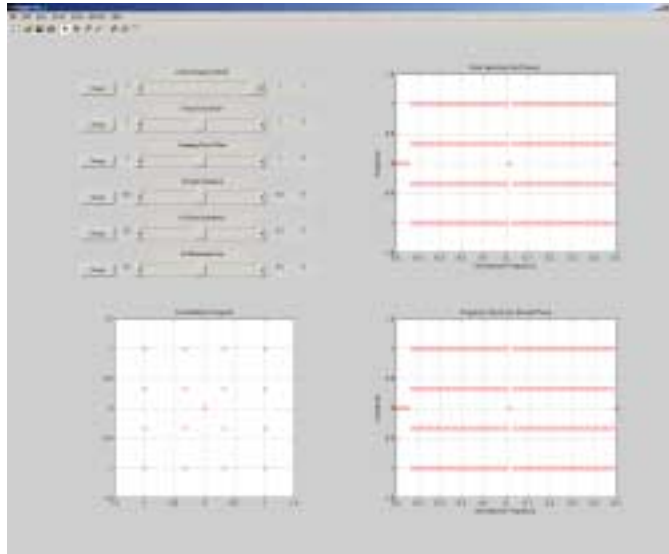


- Don't tx DC
- Possibly reserve edge frequencies to accommodate analog signal processing

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# Carrier Frequency Offset (CFO)

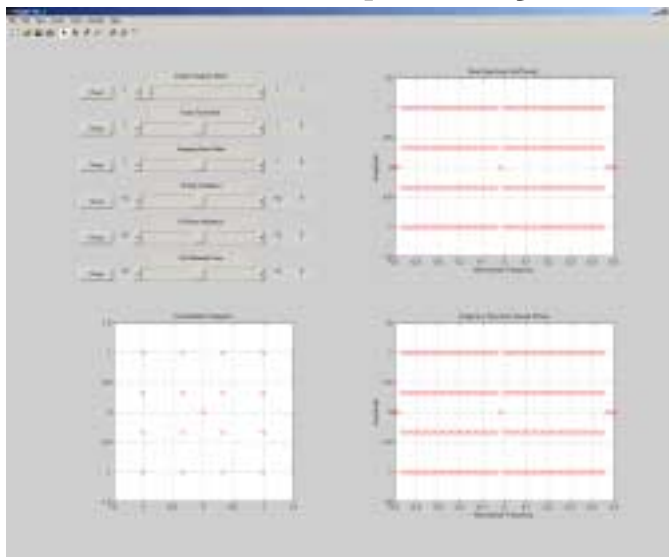


- CFO = multiple of the subcarrier spacing
- If not corrected will lead to detection errors

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# Carrier Frequency Offset (CFO)

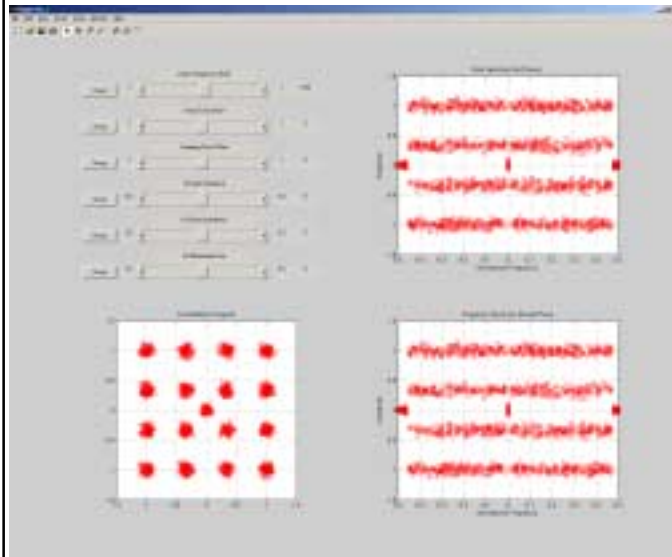


- CFO = multiple of the subcarrier spacing
- CFO in opposite direction to previous example
- If not corrected will lead to detection errors

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# Carrier Frequency Offset (CFO)

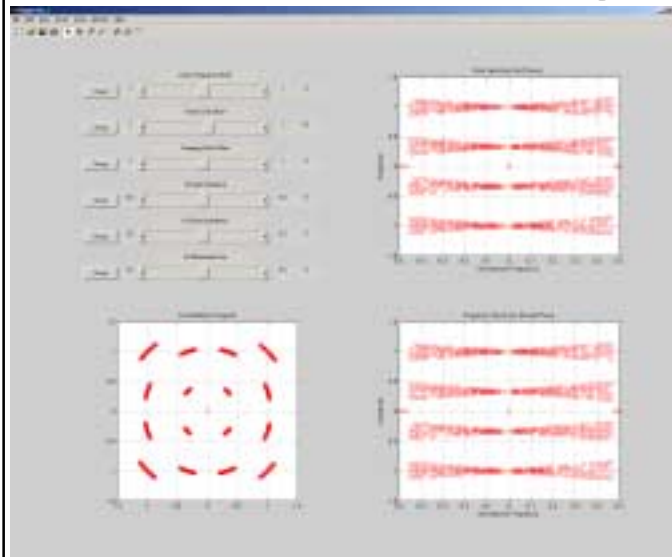


- CFO = fraction of the subcarrier spacing
- If not corrected will lead to detection errors due to degraded margin in detector

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# Packet Framing Error

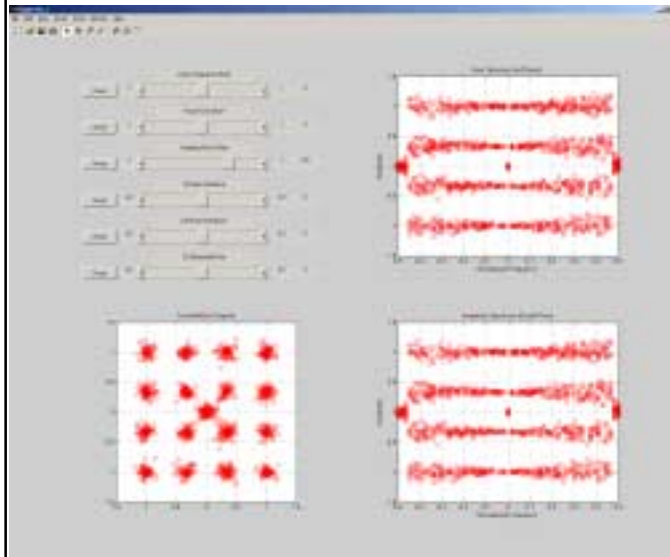


- Incorrect OFDM symbol boundary detection
- Manifests itself as what looks like phase noise in the constellation
- If not corrected will lead to detection errors due to degraded margin in detector

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# Sample Clock Frequency Error

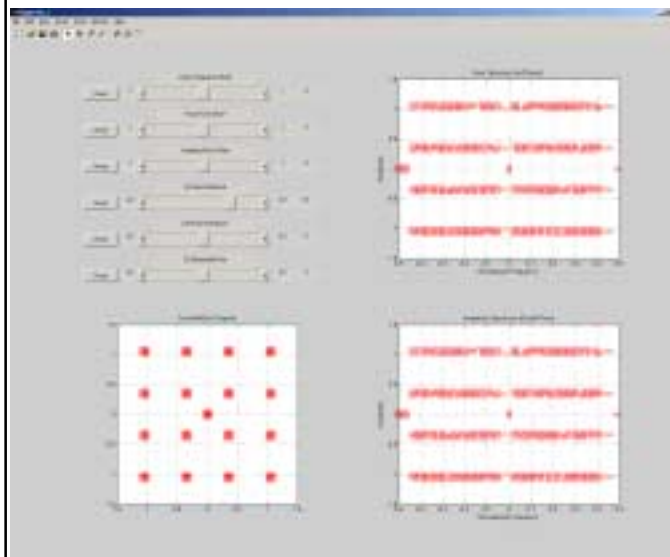


- CFO results in a constant phase rotation from one symbol to the next
- Sample clock offset produces a phase offset that that increases as a function of the subcarrier index
- If not corrected will lead to detection errors due to degraded margin in detector

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# I-Q Mixer Imbalance

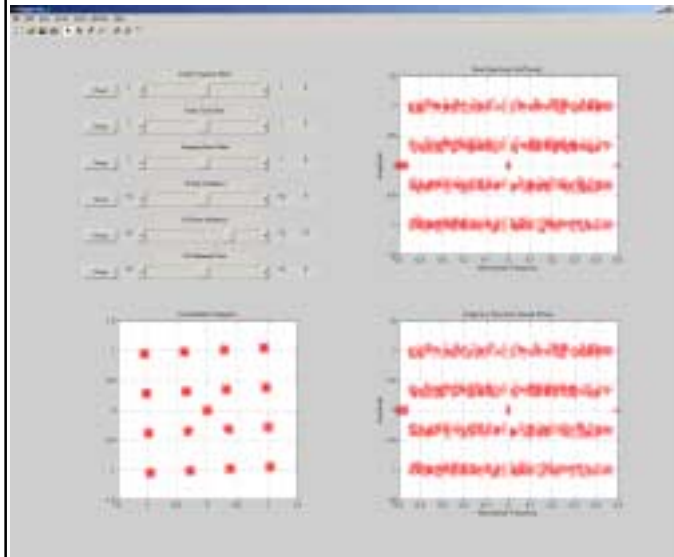


- Gain mismatch in I-Q mixers
- If not corrected will lead to detection errors due to degraded margin in detector

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# I-Q Mixer Imbalance

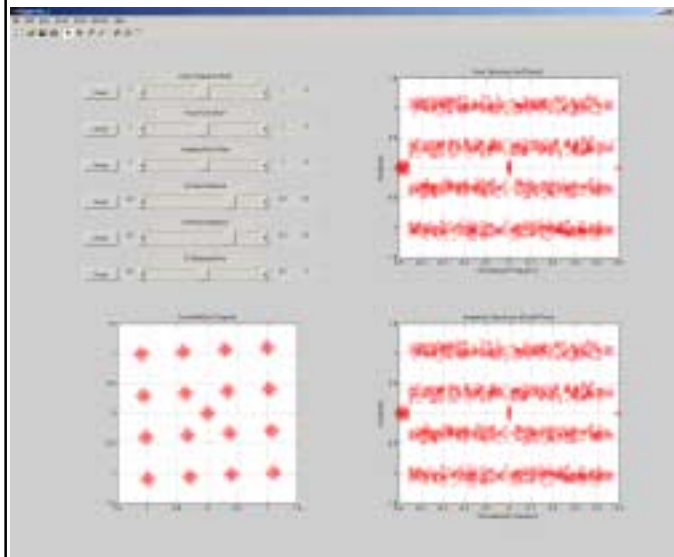


- Phase mismatch in I-Q mixers
- If not corrected will lead to detection errors due to degraded margin in detector

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# I-Q Mixer Imbalance



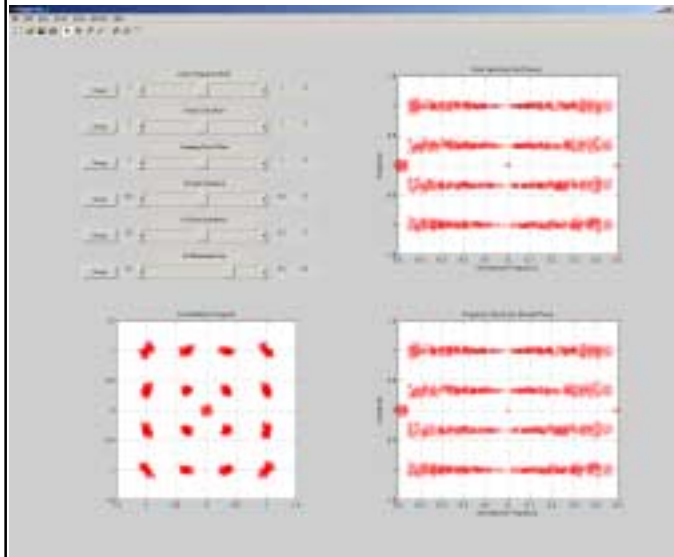
- Phase and gain mismatch in I-Q mixers
- If not corrected will lead to detection errors due to degraded margin in detector

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# I-Q Differential Time



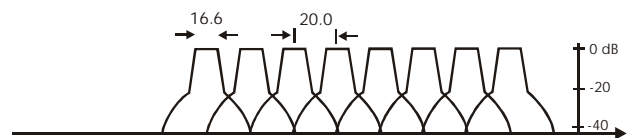
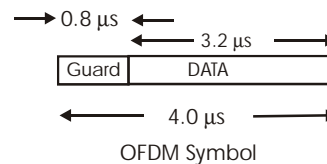
- Practical I-Q mixers introduce a time offset between the I and Q signal components
- Differential time
- Could be due to signal propagation path differences in a mixed-signal RF device
- If not corrected will lead to detection errors due to degraded margin in detector

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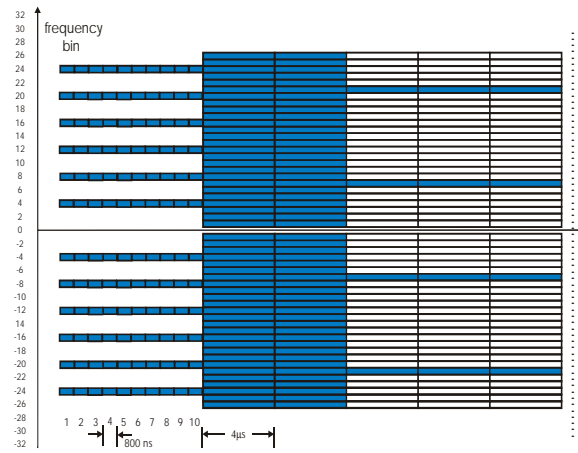
## Example: 802.11a

OFDM SYMBOL DURATION	4 $\mu$ sec
Guard Interval	800 nsec
Orthogonal Tone Duration	3.2 $\mu$ sec
Spacing Between Tone Centers	312.5 kHz {1/3.2 $\mu$ sec}
Number of Data Subcarriers	48
Number of Pilot Subcarriers	4
Total Number of Subcarriers	52
Total Bandwidth (kHz)	16.56 MHz {(52+1)*312.5 kHz}
Modulation	BPSK, QPSK, 16-QAM, 64-QAM
Coding Rate	1/2, 2/3, 3/4
Coded Data Rates	6, 9, 12, 18, 24, 36, 48, 54 Mbps
Channel Spacing	20 MHz



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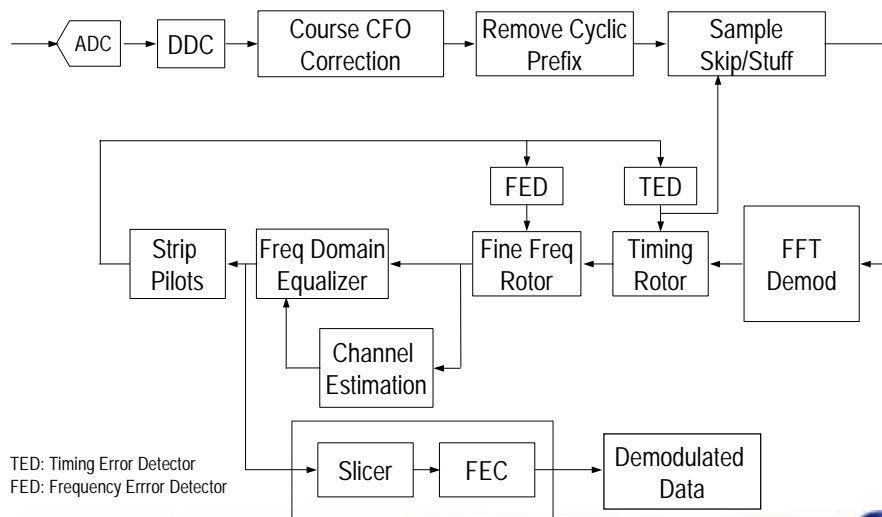




Time-Frequency (Bin) Profile of 802.11a OFDM Subcarriers  
Gray Subcarriers Contains Known Pilot Signals

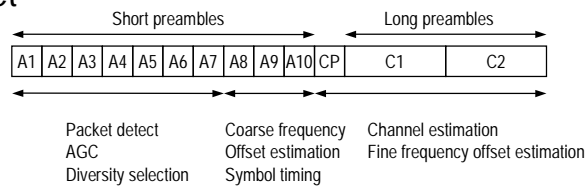


## OFDM Receiver Architecture



## Preamble for Packet Detection

- Preambles of 802.11a and HyperLAN/2 have been designed to help the detection of the start of a packet



- A1-A10 are short training symbols all identical and 16 samples in duration



## OFDM Arithmetic Resourcing (1)

- Several OFDM functions require arithmetic resourcing for processes other than
  - Multi-rate filters
  - (I)FFT
- Synchronization/Equalization require
  - Division – Real
  - Division – Complex
  - Rectangular-to- Polar transformation



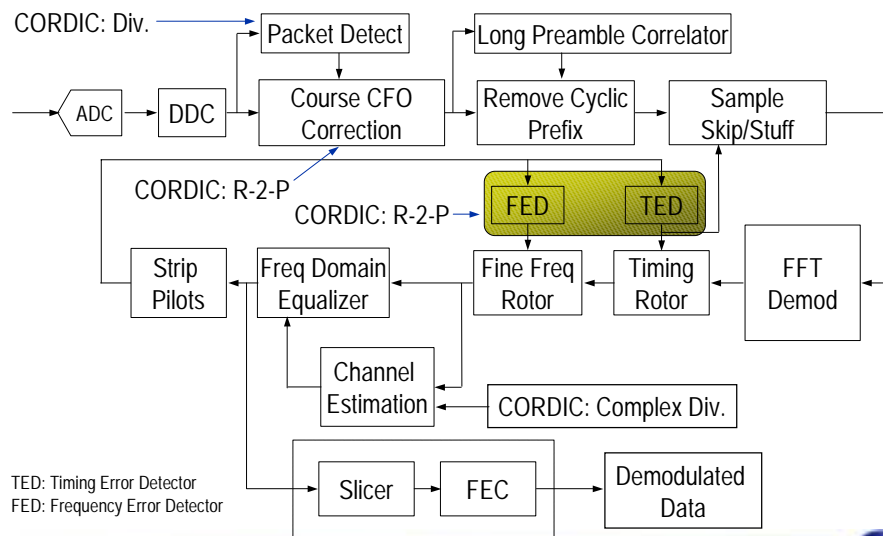
## OFDM Arithmetic Resourcing (2)

- Peak-to-average power ratio (PAR) control in mod
  - Complex vector magnitude
  - Rotation of PAR control time-series
- Best method to support these arithmetic functions in FPGAs?
  - CORDIC particularly useful
  - Add/Sub/Shift requirements supported very well in the FPGA device architecture

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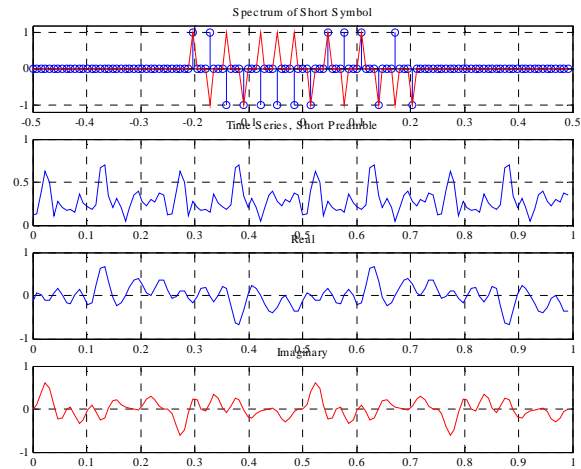
## CORDIC Deployed in OFDM PHY



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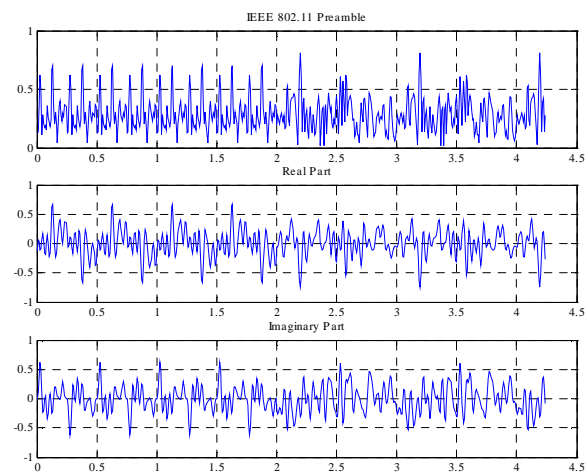
# Short Preamble



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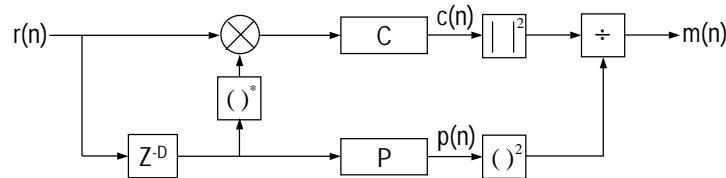
# Long Preamble



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# Schmidl and Cox Correlator<sup>1</sup>



- Delay and correlate algorithm
- Exploits periodicity of short training symbols
- C is a cross-correlation between  $r(n)$  and  $r(n-D)$  ( $D=16$  for 802.11a)
- P calculates the received signal energy during the cross-correlation window

[1] T. M. Schmidl, D. C. Cox, "Low-Overhead, Low Complexity (Burst) Synchronization for OFDM", *IEEE International Conference on Communications*, Vol. 3., 1996, pp. 1301-1306.



# Schmidl and Cox Correlator

$$c(n) = \sum_{k=0}^{L-1} r(n+k)r^*(n+k+D)$$

$$p(n) = \sum_{k=0}^{L-1} r(n+k+D)r^*(n+k+D) = \sum_{k=0}^{L-1} |r(n+k+D)|^2$$

Decision statistic  $m(n)$  is calculated as

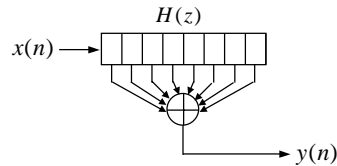
$$m(n) = \frac{|c(n)|^2}{p(n)^2}$$

- $c(n)$  and  $p(n)$  are sliding windows so a recursive procedure can be used to reduce the computation load



# Packet Detector Implementation

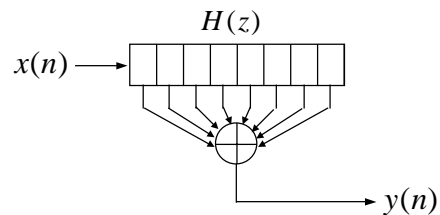
- The  $C$  and  $P$  correlators in the packet detector utilize boxcar filters



- Recursive procedure for computationally efficient implementation

# Packet Detector Implementation

- The  $C$  and  $P$  correlators in the packet detector utilize boxcar filters



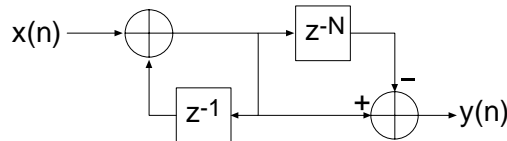
- Recursive procedure for computationally efficient implementation

# Packet Detector Implementation

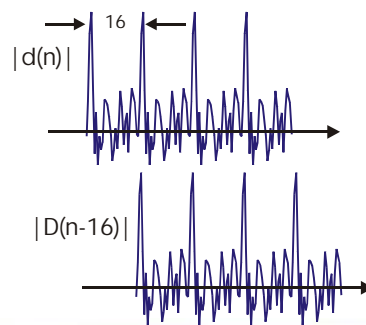
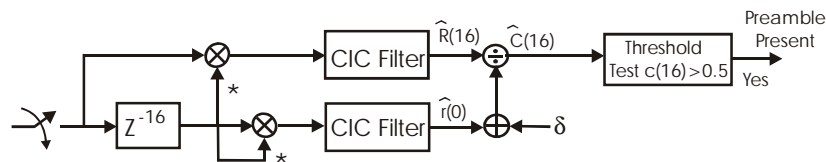
$$H(z) = \frac{Y(z)}{X(z)} = \sum_{n=0}^{N-1} z^{-n} = \frac{1 - z^{-N}}{1 - z^{-1}}$$

$$= \underbrace{\frac{1}{1 - z^{-1}}}_{\text{INTEGRATOR}} \cdot \underbrace{\frac{1 - z^{-N}}{1}}_{\text{COMB FILTER}}$$

- Implement average in correlators as CIC



# Preamble Detector Using Repeated Short Symbols



$$\hat{r}(0) = \sum_{k=n}^{15} d(n+k) d^*(n+k)$$

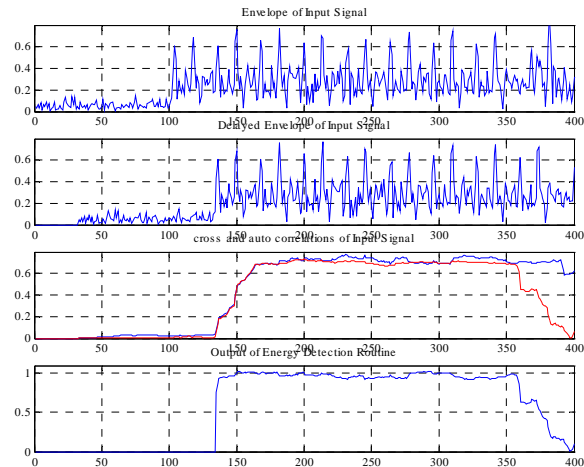
$$\hat{r}(16) = \sum_{k=n}^{15} d(n+k) d^*(n-16+k)$$

$$\hat{c}(16) = \frac{\hat{r}(16)}{\hat{r}(0) + \delta}$$





# Packet Detection



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## OFDM Arithmetic Resourcing

- Several OFDM functions require arithmetic resourcing for processes other than
  - Multi-rate filters
  - (I)FFT
- Synchronization/Equalization in demod
  - Division for computing decision statistic in delay-and-correlate packet detection routine
  - Constructing database from channel probe used in frequency domain equalizer
- Peak-to-average power ratio (PAR) control in mod
  - Complex vector magnitude
  - Rotation of PAR control time-series

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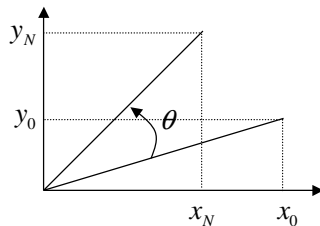
# CORDIC<sup>1</sup> Algorithm

- COoRdinate Digital Computer (CORDIC) algorithm
- Useful for computing
  - linear functions
  - circular/inverse circular functions
    - sin, cos, atan(y/x)
  - hyperbolic/inverse hyperbolic functions
    - sqrt(a)
    - ln(a)

[1] J. E. Volder, "The CORDIC Trigonometric Computing Technique", *IRE Trans. On Electronic Computers*, Vol. EC-8, 1959, pp. 330-334.



## CORDIC: Rotate Mode



$i = 0$

$z_i = \theta$

$a_i = -1$  if  $z_i < 0$  otherwise  $a_i = +1$

$x_{i+1} = x_i - a_i y_i 2^{-i}$

$y_{i+1} = y_i + a_i x_i 2^{-i}$

$z_{i+1} = z_i - a_i \tan^{-1}(2^{-i})$

$i = i + 1$

After the final iteration

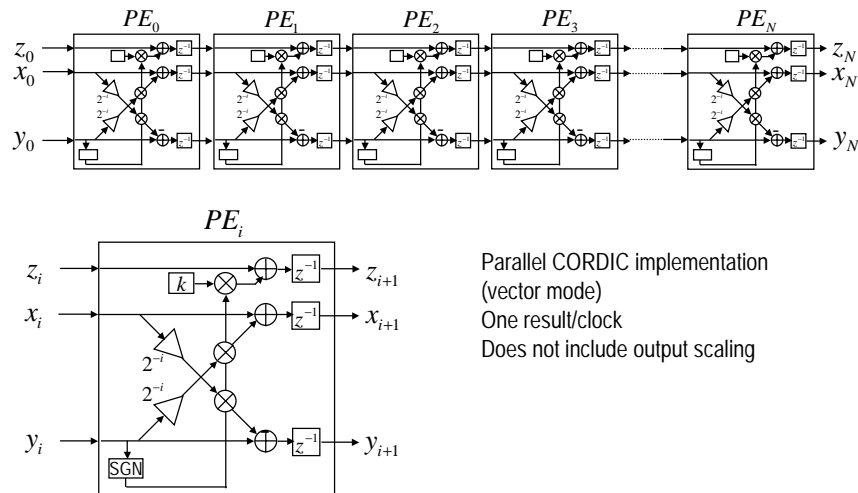
$$\begin{bmatrix} x_N \\ y_N \end{bmatrix} = K \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \end{bmatrix}$$

$z_N = 0$

$$K = \prod_{i=0}^N \sqrt{1 + 2^{-2i}}$$



# Unrolled CORDIC



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# Linear CORDIC

Comment	Initial Condition $[x_0, y_0, z_0]$	Result Vector $[x_N, y_N, z_N]$
Drive $z$ to 0	$[x_0, y_0, z_0]$	$[x_0, y_0 + x_0 z_0, 0]$
Drive $y$ to 0	$[x_0, y_0, z_0]$	$[x_0, 0, z_0 + y_0 / x_0]$

- The linear CORDIC mode can be used to construct a divider

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# Linear CORDIC

With initial conditions  $[x_0, y_0, z_0]$   
driving  $y$  to 0 gives  $[x_0, 0, z_0 + y_0 / x_0]$

Linear Iterations (divide)

$i = 0$

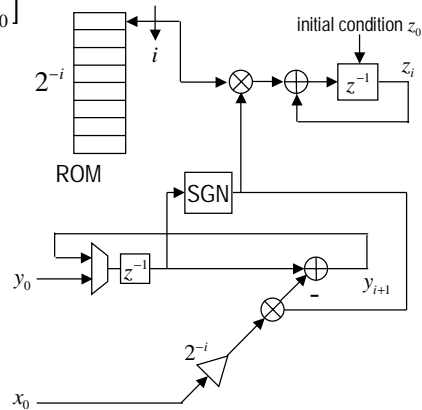
$d_i = \text{sgn}(y)$

$x_{i+1} = x_i$

$y_{i+1} = y_i - d_i x_i 2^{-i}$

$z_{i+1} = z_i + d_i 2^{-i}$

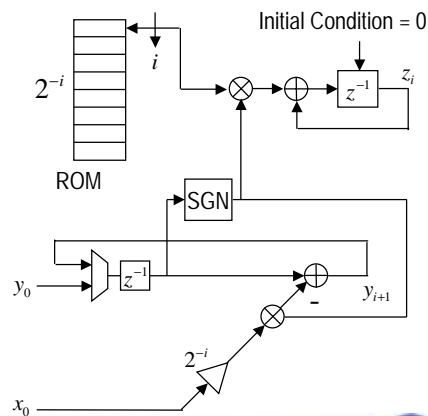
$i = i + 1$



# CORDIC Divider

- The linear CORDIC mode can be used to construct a divider by setting  $z_0=0$

With initial conditions  $[x_0, y_0, 0]$   
driving  $y$  to 0 gives  $[x_0, 0, y_0 / x_0]$



# Linear CORDIC

- Matlab script to implement a CORDIC divider

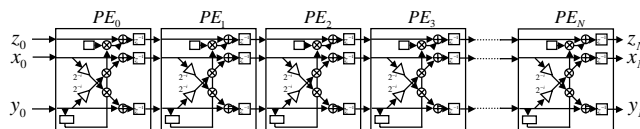
```
function [x,y,z] = cordic_div3(x,y,niters);
% Creation Date 03/14/02
% Author: Dr Chris Dick
% Synopsis: This routine employs the CORDIC algorithm to compute y/x

% Linear CORDIC configuration

z = 0;
for ii = 1:niters
    dn = sgn(y); % sgn() returns the sign of the argument
    y = y - dn * x * 2^-(ii-1);
    z = z + dn * 2^-(ii-1);
end
```



## Programmatic Generates (1)

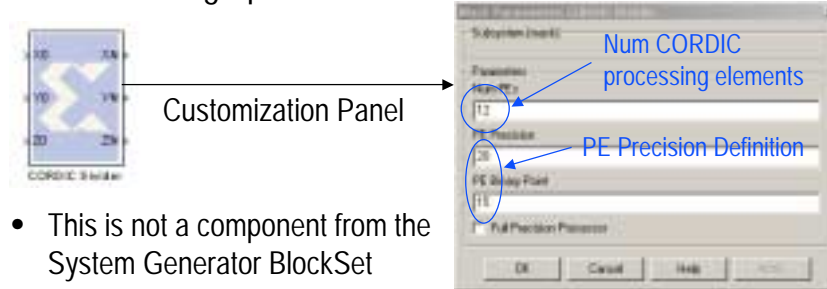


- For regular structures like the CORDIC algorithm the conditional generate functionality of Simulink is very useful
- Permits construction of a graph (in Simulink) based on
  - GUI
  - workspace variables



## Programmatic Generates (2)

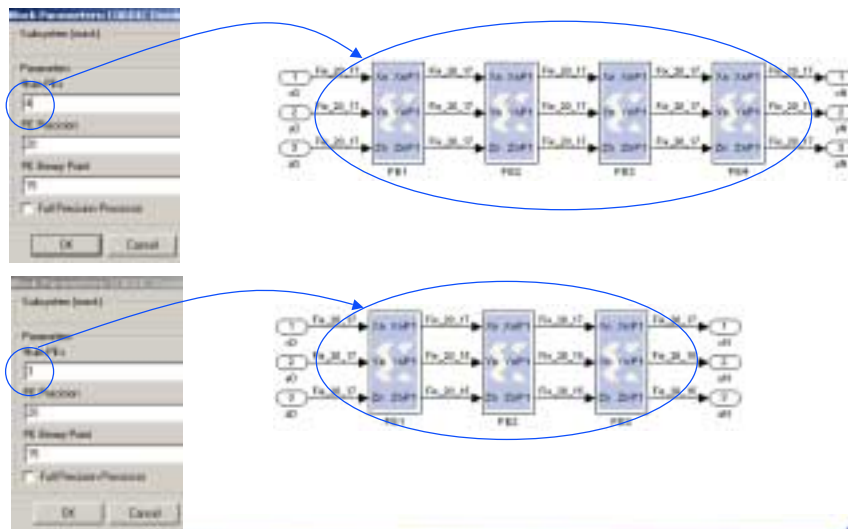
- The *add\_block()*, *add\_line()*, *delete\_block()* and *delete\_line()* Matlab function calls are employed to construct the graph



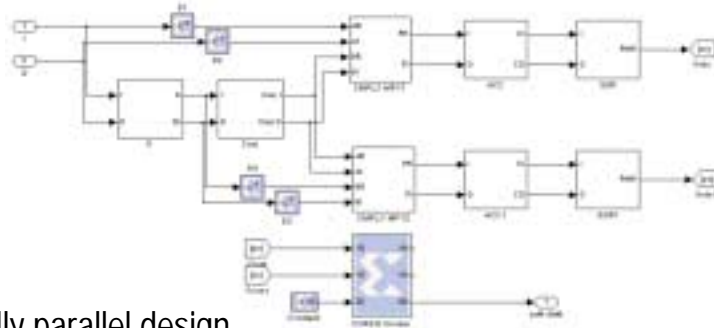
- This is not a component from the System Generator BlockSet
- It is a component from a customized library that any user can construct



## Programmatic Generates (3)



# Implementation



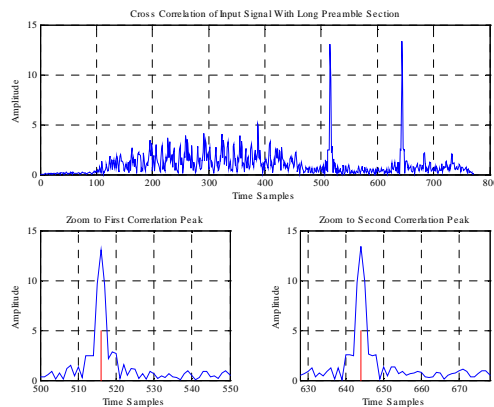
- Fully parallel design
  - 473 slices
  - 12 embedded mpy
  - fclk ~200 MHz
  - Potential for hardware folding to reduce mpy count

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# Long Preamble Correlator

- Full precision correlator
  - Requires large arithmetic resourcing (MACs)

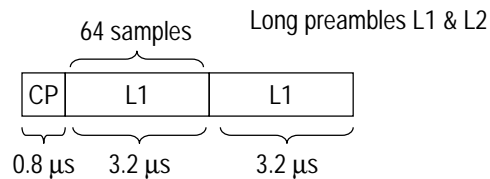


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## Long Preamble Correlator

- Use 802.11a as an example
- Preamble structure



- 64 samples in 3.2 μs corresponds to a channel data rate of 20 MHz



## Long Preamble Correlator

- Correlator workload
- Remember the data and reference waveform are both complex

$$\text{OPs} = \underbrace{20e6}_{\text{CHANNEL DATA RATE}} \times \underbrace{64}_{\text{CORRELATION SEQUENCE LENGTH}} \times \underbrace{4}_{\text{COMPLEX CORRELATOR}} = 5.12e9 \text{ GOPs}$$

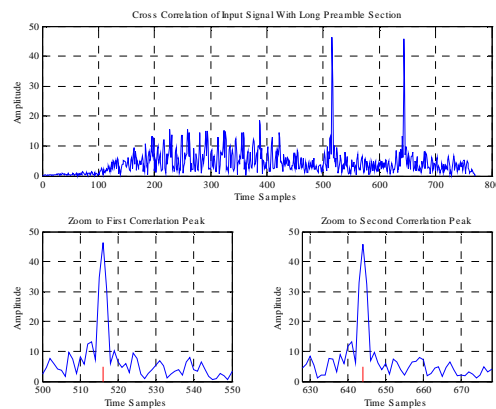
- One way to place this number in context
  - 200% the real-time cycles of a 500 MHz 4-MAC DSP processor





# Long Preamble Correlator

- Clipped correlator
  - Uses sign of data and sign of template samples



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# Clipped Correlator

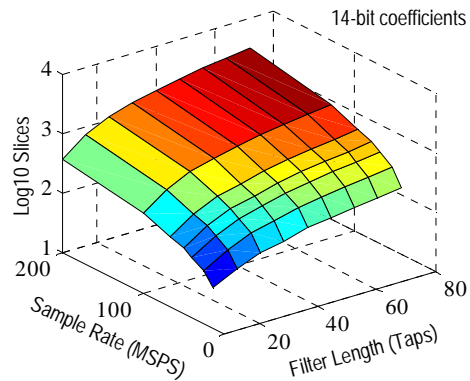
- Clipped correlator uses 1-bit MACs
  - No mpy's required
- FPGA implications
  - Assume FPGA fclk=100 MHz
  - 64-point correlator decomposed as 13 5-point correlators
  - Use 4 of these to implement the complex correlator
- Classic example of datapath "right sizing"

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# Datapath Right-sizing

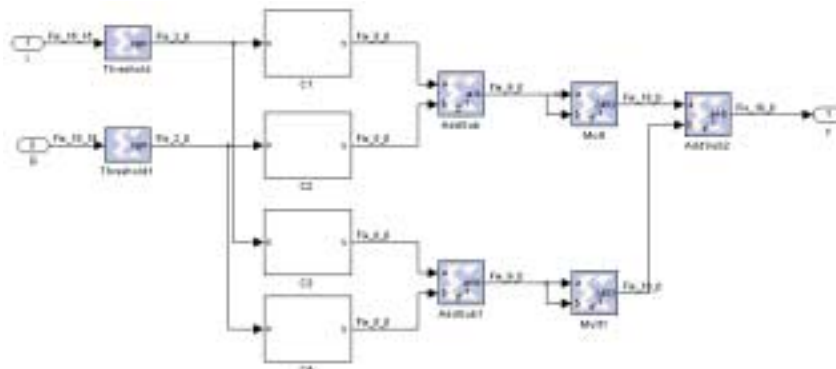
- DA FIR is malleable and provisions for
  - Si/sample rate matching
  - Datapath right-sizing
  - Actually unlike MPY based structures in this respect/capability
- Use optimum precisions at each node in the computation graph
- 'Right-size' the datapath
- design surface for a FIR filter:  
Area vs Sample Rate vs Length



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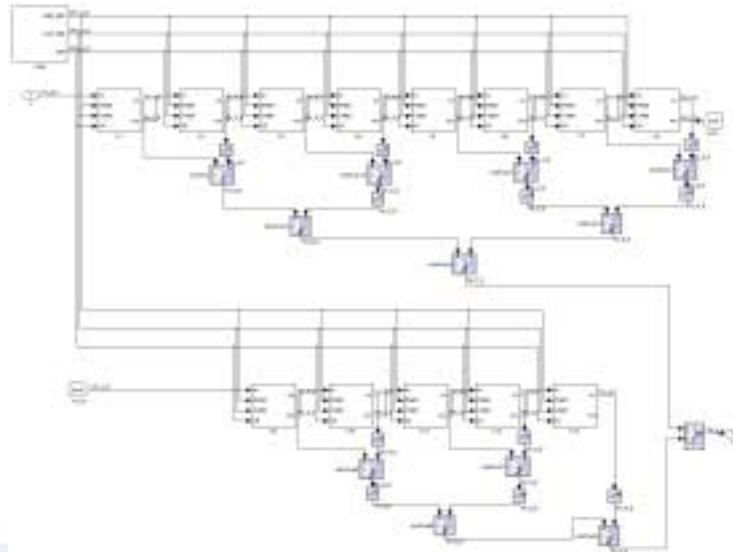
# Implementation



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## Correlator Arm (1 of 4)



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## Implementation

- 1100 slices
- 2 embedded multipliers
- 192 MHz<sup>1</sup>

$$\text{Correlator Ops} = \underbrace{4}_{\text{complex}} \times \underbrace{64}_{\text{integration interval}} \times \underbrace{192e^6}_{\text{FPGA Clock}} = 49 \text{ GOPs/s}$$

$$\frac{49 \text{ GOPs/s}}{1100 \text{ slices}} = 45 \text{ MMACs/slice}$$

1. Device speed data version: ADVANCED 1.69 2002-11-07

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## Channel Estimation/Equalization

- To achieve high data rates in OFDM coherent detection is employed
- Detector relies on phase and amplitude information on each flat fading subcarrier
- OFDM receiver must compensate for the effects of the propagation channel before making symbol decisions for each sub-carrier



## Channel Estimation/Equalization

- Compensating for the radio channel is partitioned into two phases
  - Channel estimation (acquisition)
  - Channel equalization & tracking
- Channel estimation
  - Frequency domain approaches
  - Time domain approaches



## Channel Estimation Using Training Data

- Long training symbols in WLAN applications can be used to estimate the frequency response for all the subcarriers
- Averaging multiple training symbols may be used to improve the estimate
- DFT at the Rx is a linear operation so that the average can be computed prior to the transform



## Channel Estimation Using Training Data

- In single carrier systems the receiver is presented with a data stream that is the result of a linear convolution (tx data and channel)
- Of course it is not quite that simple
  - Multipath
  - AWGN
  - Other interference (e.g. narrowband sources)



## Channel Estimation Using Training Data

- Cyclic extension of the FFT symbol makes the channel filtering process *look* like a cyclic convolution (as opposed to a linear convolution) ... at least as far as the tx data is concerned
- Recall the convolution property of the DFT
  - Time-frequency duality

$$y(n) = h(n) \otimes x(n) \longleftrightarrow Y(z) = H(z)X(z)$$

where  $\otimes$  denotes cyclic convolution



## Channel Estimation Using Training Data

- The phase and amplitude distortion introduced by the channel can now be corrected using a single complex multiplication per subcarrier
  - 1 tap equalizer
- WLAN applications assume that the channel is quasistationary
  - Channel does not change during the packet transmission



## Channel Estimation

- The received signal after the FFT is

$$Y(k) = C(k)X(k) + Z(k)$$

where  $k$  is the subcarrier index,  $C$  is the channel,  $X$  is the training data and  $Z$  is noise

Channel estimate  $\hat{C}(k)$  is  $\hat{C}(k) = \frac{Y(k)}{X(k)}$

- The division is undesirable from an implementation perspective
- Use CORDIC algorithm for FPGA implementation



## Channel Equalization

- Channel equalization in OFDM systems is performed in the frequency domain
- Realized as a complex multiplication for each spectral component recovered by the FFT in the demodulator
- For each packet compute the compensation term

$$\frac{1}{\hat{C}(k)} = \frac{X(k)}{Y(k)}$$

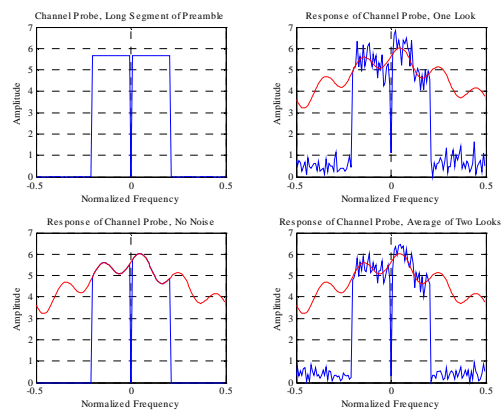
and store for use by the equalizer as it reverses the channel impact for the OFDM data payload

- Receiver has access to the long preamble
- $X(k)$  is computed offline and stored in the receiver for use by the channel estimator



# Channel Estimation

- Wideband channel probe
  - Long preamble in WLAN applications



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# Implementation

- Fully parallel implementation of estimator and equalizer
- 776 slices
- 10 multipliers
- 4 block RAMs

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